

Electronics I

University Electrical Engineering

What this course is, and how to use it

This is the fifth course in University Electrical Engineering: **electronics I**

– the first course on devices. Wave 1 and EE04 analysed circuits made of ideal components; here the components themselves are the subject, and the core skill is **modelling** : choosing the simplest device model that answers the question at hand.

- Unit 5.1 introduces semiconductors and the diode’s ladder of models.
- Unit 5.2 applies diodes: rectifiers, supplies and zener regulators.
- Units 5.3–5.4 bias the two transistor families (BJT, MOSFET).
- Unit 5.5 linearises about the bias point: small-signal amplifiers.
- Units 5.6–5.7 add feedback and the frequency-domain view.

The checking habit: every bias point is verified against the device’s operating regions (the assumption that made the equation legal), every small-signal answer at a limiting case. Each unit ends with the common mistakes and a three-line summary.

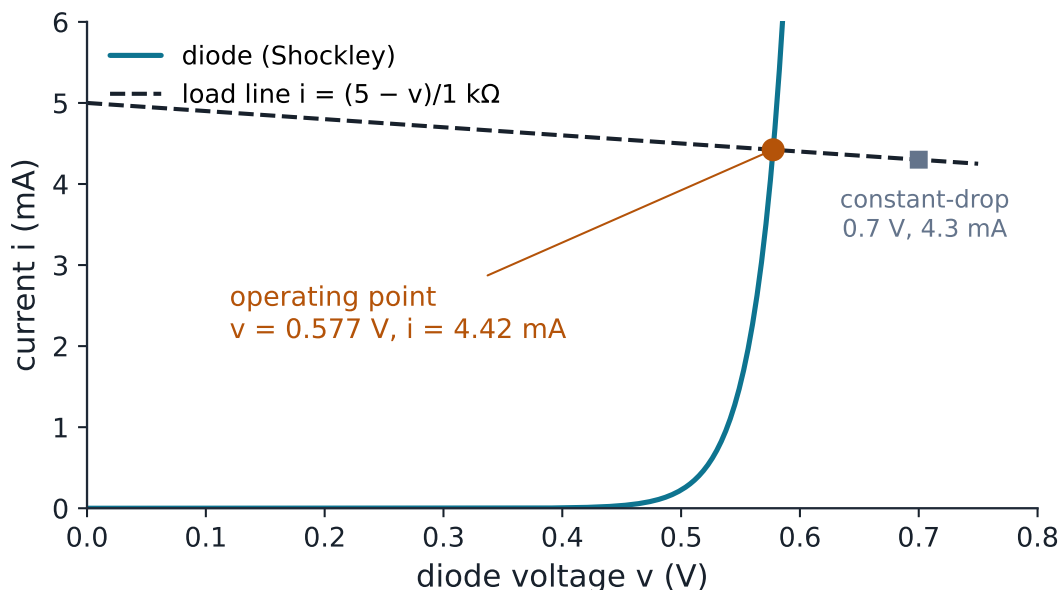
Semiconductors and diode models

Pure silicon conducts poorly; **doping** adds carriers – donors make n-type (electrons), acceptors make p-type (holes). A **pn junction** PN conducts one way: forward bias (p side positive) lets current flow exponentially; reverse bias widens the depletion region and blocks.

The diode has a ladder of models – pick by the question:

- **Ideal** : 0 V when conducting, open when off.
- **Constant-drop** : 0.7 V when conducting (silicon).
- **Piecewise-linear** : 0.7 V + slope resistance $r_d = nV_T/I_D$.
- The **exponential** Shockley law $i = I_S(e^{v/nV_T} - 1)$ when the curve shape matters, with $V_T = kT/q \approx 26$ mV at room temperature.

Why the ladder works: differentiate the Shockley law at the operating point and the diode’s dynamic resistance is $r_d = nV_T/I_D$ – a few ohms at milliamps. And because $i \propto e^{v/nV_T}$, ten times the current needs only $\ln 10 \times nV_T = 2.303 \times 26 = 59.9$ mV more voltage ($n = 1$): the curve is a near-vertical wall, so the *resistor* in the loop, not the diode, sets the current – which is exactly when the constant-drop model is accurate.



The load line fixes the current; the steep diode curve barely moves the voltage

Worked example 1 (model selection, three ways). A 5 V source feeds a diode in series with 1 k Ω . Ideal: 5 mA. Constant-drop: $(5 - 0.7)/1000 = 4.3 \text{ mA}$. Shockley truth ($I_S = 10^{-12} \text{ A}$, $nV_T = 26 \text{ mV}$, bisection on $I_S(e^{v/26\text{m}} - 1) = (5 - v)/1000$): $v_D = 0.5775 \text{ V}$, $i = 4.423 \text{ mA}$. The constant-drop answer is within 2.8% – because the resistor dominates the loop. Check why: the constant-drop model is off by $0.7 - 0.5775 = 0.12 \text{ V}$ in the diode voltage, and the resistor turns that into only $0.12/1000 = 0.12 \text{ mA}$ of current error – 2.8% of 4.42 mA.

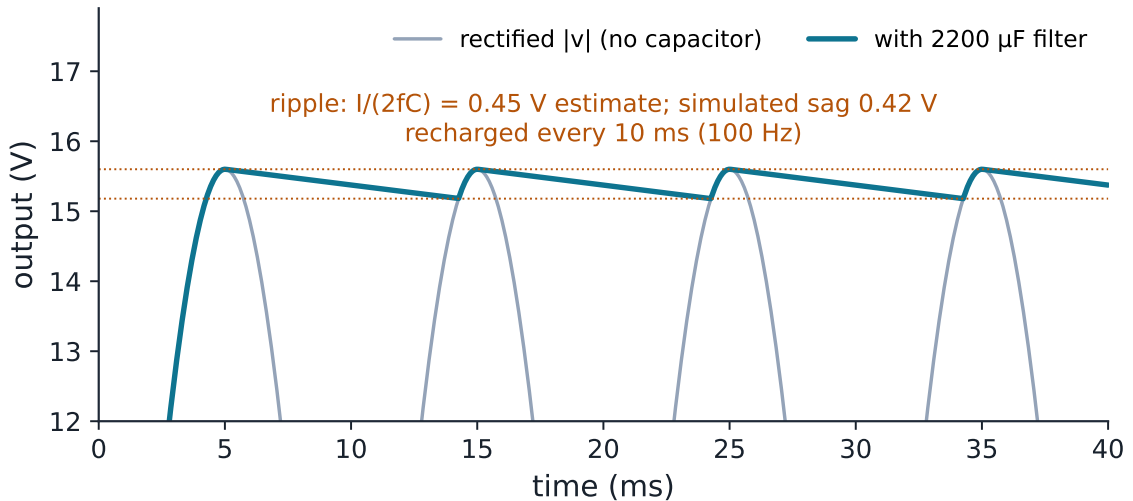
Worked example 2 (the dynamic resistance, escalated). At that operating point $r_d = nV_T/I_D = 26 \text{ mV}/4.42 \text{ mA} = 5.9 \Omega$. Now let the source wiggle by $\pm 0.1 \text{ V}$ (small signal): the wiggle current is $0.1/(1000 + 5.9) = 99.4 \mu\text{A}$ – within 0.6% of the resistor-only 100 μA . The 5 V worth of DC sits across the pair almost unchanged; the 0.1 V of signal sees an ordinary 1 k $\Omega + 5.9 \Omega$ loop. This is the whole small-signal idea of unit 5.5, met first at the diode: split the problem into a bias (where the nonlinear law sets the point) and a wiggle (where the linearised resistance takes over).

Common mistakes. Using the exponential model when the resistor dominates (needless bisection; the constant-drop model is the *right* tool there). Quoting “ $r_d = 26 \text{ mV}$ ” – that is V_T ; the resistance is V_T/I_D , current in the denominator. Forgetting $n = 2$ at high current (59.9 mV/decade becomes 120 mV/decade).

Summary: a diode is a one-way valve with a near-vertical forward curve; the loop resistor sets the current; $r_d = nV_T/I_D$ is the linearised view; pick the model the question needs and check the answer against the next model up.

Rectifiers and dc supplies

The **half-wave rectifier** conducts one half-cycle; the **full-wave bridge** conducts both (four diodes, two conducting at a time, so the diode drops cost 1.4 V and each diode must survive a **peak inverse voltage** of one secondary peak). A **filter capacitor** holds the output between peaks: the **ripple** $\Delta V \approx I_{load}/(f \cdot C)$ (half-wave) or $I_{load}/(2f \cdot C)$ (full-wave) – the capacitor must supply the load for the whole gap between recharge peaks.



Full-wave bridge with 2200 µF at 100 mA: the capacitor bridges the gaps between peaks

Worked example 1 (the bridge supply, checked). A bridge rectifies a 12 V RMS, 50 Hz secondary; the load draws 100 mA and the capacitor is 2200 µF. Peak output: $12\sqrt{2} - 1.4 = 17.0 - 1.4 = 15.6$ V. Ripple (full wave, recharged every 10 ms): $\Delta V = 0.1/(100 \times 2200\mu) = 0.455$ V. So the output lives between 15.6 and 15.1 V. Checks: ripple $\ll$ peak (2.9% ✓ – the formula’s premise); half-wave would double the ripple to 0.91 V for the same capacitor – the bridge buys a 2× for four diodes; PIV per diode ≈ 17.0 V (one secondary peak) – rate the diodes above that.

Worked example 2 (a zener regulator designed at both extremes, escalated). Regulate 12 V down to 5.1 V with a 5.1 V **zener**; the load varies 0–10 mA and the zener needs at least 2 mA to stay in breakdown. Worst case for the zener current is *full* load: $R \leq (12 - 5.1)/(10\text{m} + 2\text{m}) = 575 \Omega \rightarrow$ pick 560 Ω. Now check the *other* extreme – no load: $I_Z = (12 - 5.1)/560 = 12.3$ mA, so $P_Z = 5.1 \times 12.3\text{m} = 63$ mW and the resistor dissipates $(12 - 5.1)^2/560 = 85$ mW worst case. Full load leaves $I_Z = 12.3 - 10 = 2.3$ mA ≥ 2 mA ✓. Both extremes verified – that is a complete regulator design: one inequality from each end of the load range.

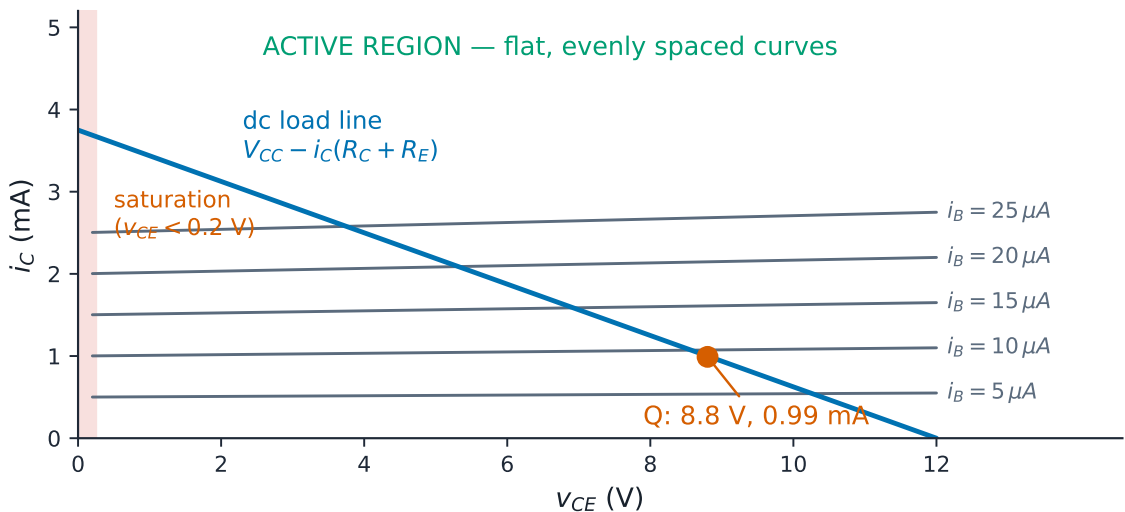
Common mistakes. Using f instead of $2f$ for the bridge ripple (the capacitor recharges every half-cycle). Forgetting the 1.4 V of two diode drops in the peak output. Sizing the zener resistor at the *typical* load only – the zener current must be checked at BOTH extremes, and its power at the no-load extreme.

Summary: bridge = both half-cycles, 1.4 V cost, PIV one peak; ripple $I/(2fC)$ set by the gap between recharges; the zener holds the voltage while the series resistor absorbs the surplus – designed at the two load extremes.

BJT biasing

The **bipolar junction transistor** has three regions – cut-off, **active** (the amplifier region: $I_C = \beta I_B$, $V_{BE} \approx 0.7$ V), and saturation ($V_{CE} < 0.2$ V, both junctions forward). Biasing means placing the quiescent point (the **bias point**, Q-point) firmly in the active region and making it *independent of β* – the parameter that varies 2:1 between devices of the same part number.

Divider bias on the output plane: the Q-point and its check



The 12 V dc load line ($R_C + R_E = 3.2$ k Ω) with the divider-bias Q-point at 0.99 mA, 8.8 V

Worked example 1 (voltage-divider bias, exact). $V_{CC} = 12$ V; $R_1 = 68$ k Ω (to V_{CC}), $R_2 = 12$ k Ω (to ground), $R_C = 2.2$ k Ω , $R_E = 1$ k Ω , $\beta = 100$. Thévenin the divider: $V_B = 12 \times 12/80 = 1.8$ V, $R_B = 68k \parallel 12k = 10.2$ k Ω . Quick estimate (ignore base current): $V_E = 1.8 - 0.7 = 1.1$ V $\rightarrow I_E \approx 1.1$ mA. Exact (base loop with $I_E = (\beta + 1)I_B$): $I_B = (1.8 - 0.7)/(10.2k + 101 \times 1k) = 9.9 \mu A \rightarrow I_C = 0.989$ mA, $V_{CE} = 12 - 0.99m \times 2.2k - 0.99 = 8.8$ V – active $\checkmark$ ($V_{CE} \gg 0.2$ V). The quick estimate was 11% high; the culprit is base current loading the divider – exactly what the exact loop accounts for.

Worked example 2 (β doubled, the point of the circuit, escalated). Same circuit, $\beta = 200$: $I_B = 1.1/(10.2\text{k} + 201\text{k}) = 5.2 \mu\text{A} \rightarrow I_C = 1.04 \text{ mA}$, $V_{CE} = 8.7 \text{ V}$ – still active ✓. So $\beta \times 2$ moved the collector current by 5% ($0.99 \rightarrow 1.04 \text{ mA}$) and the Q-point barely budged. The mechanism: any collector-current rise pushes the emitter voltage up, which *reduces* V_{BE} and throttles the base current – negative feedback inside the bias, provided by R_E . With $R_E = 0$, the active-region formula $I_C = \beta(1.8 - 0.7)/10.2\text{k}$ predicts 10.8 mA at $\beta = 100$ and 21.6 mA at $\beta = 200$. The 2.2 k Ω collector resistor cannot pass either current from 12 V, so the active assumption fails: these are candidates, not actual saturated currents. The formula’s β sensitivity is still clear, but the region check must come before accepting a Q-point. Both error sources are now quantified: 11% from divider loading (fixable with a stiffer divider), 5% from β spread (absorbed by R_E).

Common mistakes. Checking $V_{CE} > 0$ instead of $> 0.2 \text{ V}$ (saturation starts at about 0.2 V). Computing V_C from the *estimated* 1.1 mA and then “checking” against a Q-point computed from the exact current – carry one chain, then check it. Believing the divider alone makes the bias independent of β – it is R_E (with the divider stiff enough to hold V_B) that does the work.

Summary: Thévenin the divider, solve the base loop exactly, check the region; R_E buys β -independence at the price of headroom; estimate-then-verify is fine when the two are labelled as such.

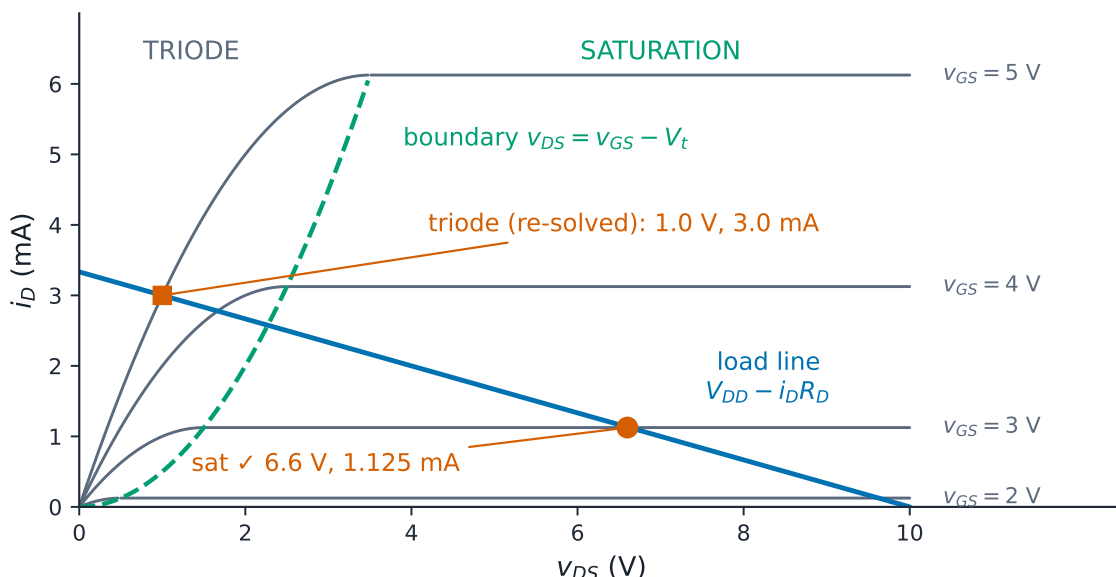
MOSFET biasing

The **MOSFET**
no DC current, and in **saturation**
to the BJT!) the **square-law model**

is voltage-controlled: the gate draws
(the amplifier region – the opposite naming
gives

$$i_D = \frac{1}{2}k_n \frac{W}{L}(v_{GS} - V_t)^2, \quad v_{DS} \geq v_{GS} - V_t,$$

with **threshold** V_t . The three regions: cut-off ($v_{GS} < V_t$), triode/ohmic ($v_{DS} < v_{GS} - V_t$ – a resistor, not an amplifier), saturation (the inequality holds – a current source).



The boundary parabola $v_{DS} = v_{GS} - V_t$ is the region test; both worked examples sit on this map

Worked example 1 (assume saturation, then check). $V_{DD} = 10\text{ V}$, $\frac{1}{2}k_n(W/L) = 0.5\text{ mA/V}^2$, $V_t = 1.5\text{ V}$, $R_D = 3\text{ k}\Omega$, gate held at $V_G = 3\text{ V}$ (divider – no DC gate current). Assume saturation: $I_D = 0.5 \times (3 - 1.5)^2 = 1.125\text{ mA}$; $V_{DS} = 10 - 1.125\text{ mA} \times 3\text{ k}\Omega = 6.6\text{ V}$. Check: $6.6 \geq 3 - 1.5 = 1.5\text{ V}$ ✓ – saturation stands, and the Q-point is $(1.125\text{ mA}, 6.6\text{ V})$.

Worked example 2 (the check that fails, escalated). Raise the gate to $V_G = 5\text{ V}$, same circuit. Assume saturation: $I_D = 0.5 \times 3.5^2 = 6.1\text{ mA}$, $V_{DS} = 10 - 6.1\text{ mA} \times 3\text{ k}\Omega = -8.4\text{ V}$ – impossible (negative drain voltage), so the assumption is dead: the resistor cannot drop 18 V from a 10 V rail. Re-solve in triode with $i_D = 0.5(2 \times 3.5 v_{DS} - v_{DS}^2)$ and the load line $10 = 3\text{ k}\Omega i_D + v_{DS}$: the quadratic gives $v_{DS} = 1.00\text{ V}$, $i_D = 3.00\text{ mA}$. Checks: region $1.0 < 3.5\text{ V}$ ✓ triode; the triode equation returns $0.5(2 \times 3.5 \times 1 - 1) = 3.0\text{ mA}$ ✓ consistent with the load line; and saturation at this gate would have demanded 18.4 V of supply. The lesson generalises: *the model is an assumption – the region check is what makes it legal.*

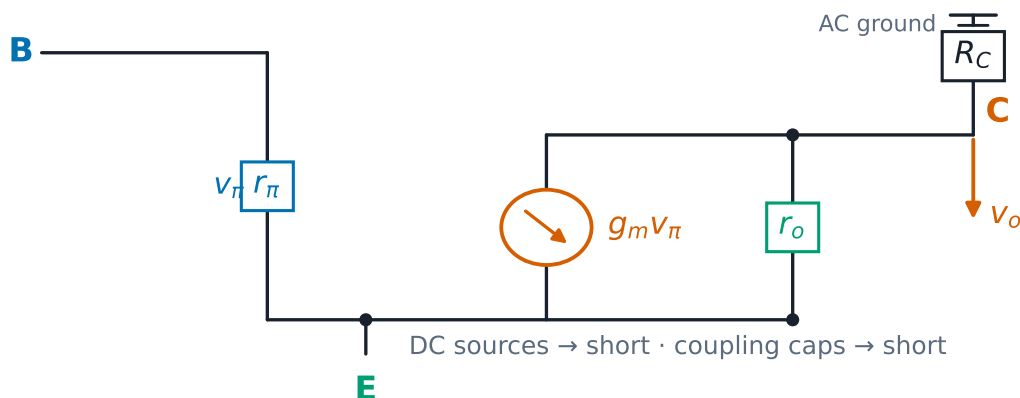
Common mistakes. Trusting the saturation current without the region check (the failed example above sails through to a wrong answer if you only check $V_{DS} > 0$). Mixing up the region names with the BJT (MOSFET saturation = amplifier; BJT saturation = ruined). Forgetting the gate current is zero at DC – the divider is unloaded, which is precisely why MOSFET dividers can use megohm resistors.

Summary: square law in saturation, boundary $v_{DS} = v_{GS} - V_t$ is the test; assume, solve, check – and when the check fails, the triode quadratic takes over; gate current zero at DC.

Small-signal amplifiers

Amplification is linear only about a **bias point** (the Q-point of unit 5.3). The **small-signal** model replaces each device by its linearised parameters at that point: BJT – $g_m = I_C/V_T$ (differentiate the exponential), $r_\pi = \beta/g_m$, r_o ; MOSFET – $g_m = k(W/L)(V_{GS} - V_t) = 2I_D/(V_{GS} - V_t)$ (differentiate the square law), r_o . DC sources become shorts; coupling capacitors become shorts at signal frequency.

The hybrid- π model of the common-emitter stage



One linear circuit answers every small-signal question about the stage

Worked example 1 (the common-emitter stage). At the unit-5.3 bias point $I_C = 0.99$ mA, $\beta = 100$: $g_m = 0.99\text{m}/26\text{m} = 38.1$ mS; $r_\pi = 100/38.1\text{m} = 2.6$ k Ω . Voltage gain with R_E bypassed and $r_o = 50$ k Ω : $A_v = -g_m(R_C \parallel r_o) = -38.1\text{m} \times 2.11\text{k} = -80$. Limiting checks: $r_o \rightarrow \infty$ gives $-g_m R_C = -84$ (r_o costs 5%); and the gain must be negative – the CE stage inverts.

Worked example 2 (degeneration and the MOSFET comparison, escalated). Lift the bypass so $R_E = 1$ k Ω participates: the exact gain is $-g_m R_C / (1 + g_m R_E) = -84 / (1 + 38.1) = -2.14$, against the $-R_C / R_E = -2.2$ textbook form – within 2.4% because $g_m R_E = 38 \gg 1$ (that is the form’s validity condition, now visible). Degeneration traded 84 for 2.2 – linearity and a stable gain bought with the same R_E that stabilised the bias. Same story in MOSFET land: the unit-5.4 Q-point gives $g_m = 2I_D/V_{ov} = 2 \times 1.125\text{m}/1.5 = 1.5$ mS and a common-source gain $-g_m R_D = -4.5$. The BJT at the same 1.125 mA has 43.3 mS – 29 $\times$ the MOSFET’s – transconductance and current gain versus infinite input resistance: the fundamental trade.

Common mistakes. Computing g_m from the *estimated* bias current after the exact solve exists – one chain, one set of parameters. Using $-R_C/R_E$ where $g_m R_E \sim 1$ (the form needs $g_m R_E \gg 1$). Believing the small-signal model is a different circuit – it is the same circuit, differentiated at the Q-point.

Summary: differentiate the device law at the Q-point to get g_m ; $r_\pi = \beta/g_m$; bypassed gain $-g_m R_C$, degenerated $-R_C/R_E$ when $g_m R_E \gg 1$; the BJT wins gm-per-milliamp, the MOSFET wins the gate.

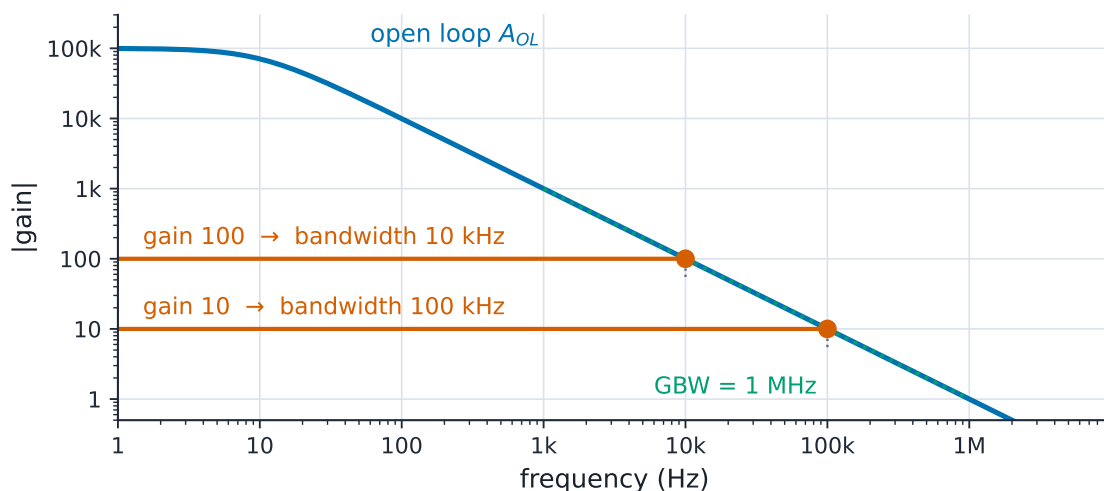
Op-amp feedback circuits

Wave 1's golden rules return with the finite-gain view. Negative feedback closes a loop; what matters is the **loop gain** $A_{OL}\beta_{fb}$. Derivation (inverting stage): if the op-amp can hold $v_- \approx v_+$, the input resistor carries $(v_{in} - 0)/R_{in}$, the feedback resistor carries the same current, and $v_o = -R_f v_{in}/R_{in}$. Writing the exact node equation with open-loop gain A_{OL} and solving gives

$$A_{CL} = -\frac{R_f/R_{in}}{1 + 1/(A_{OL}\beta_{fb})}, \quad \beta_{fb} = \frac{R_{in}}{R_{in} + R_f},$$

so the golden-rule answer is exact in the limit $A_{OL}\beta_{fb} \rightarrow \infty$ and off by the factor $1/(1 + A_{OL}\beta_{fb})$ in real life.

Closed-loop gain buys bandwidth along the open-loop curve



The gain-bandwidth hyperbola: closed-loop gain buys bandwidth along the open-loop curve

Worked example 1 (the four topologies and GBW). Inverting $-R_f/R_{in}$ (input resistance R_{in}); non-inverting $1 + R_f/R_{in}$ (input resistance $\rightarrow \infty$); **transimpedance** $v_o = -I_p R_f$ (photodiode: $2 \mu\text{A} \times 1 \text{ M}\Omega = 2 \text{ V}$); summing $-(v_1 R_f/R_1 + v_2 R_f/R_2)$. An op-amp with **gain-bandwidth product** $\text{GBW} = 1 \text{ MHz}$ at closed-loop 40 dB (100 $\times$) has bandwidth 10 kHz; at 20 dB (10 $\times$), 100 kHz ✓ (the product stays 1 MHz along the hyperbola).

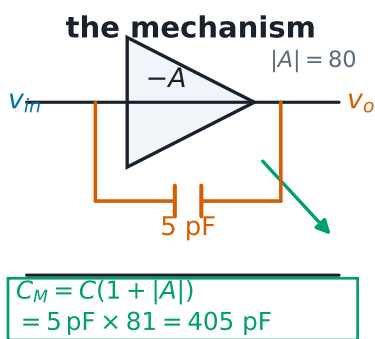
Worked example 2 (how wrong the golden rules are, escalated). The $1/(1 + A_{OL}\beta_{fb})$ error factor, computed. Closed-loop gain 100 ($\beta_{fb} = 0.01$): with $A_{OL} = 10^5$, $A_{CL} = 100/(1 + 1/1000) = 99.90$ – a 0.1% error, invisible on a scope. With a tired or high-frequency op-amp where A_{OL} has fallen to 10^3 (remember unit 5.7: the open-loop gain is already rolling off): $A_{CL} = 100/1.1 = 90.9$ – a 9.1% error. So the golden rules are a *loop-gain statement*: where the loop gain is large they are exact, and near the corner they quietly die. Check: at 10 kHz with GBW 1 MHz the open-loop gain has fallen to $10^6/10^4 = 100$ – equal to the closed-loop gain, loop gain 1, and indeed that is the -3 dB corner found in example 1.

Common mistakes. Using the inverting formula for a non-inverting stage ($1 + R_f/R_{in}$ differs by exactly 1 – at unity gain it is everything). Forgetting the transimpedance stage’s feedback resistor sets gain *from current*, so the photodiode’s capacitance still shapes the noise gain.

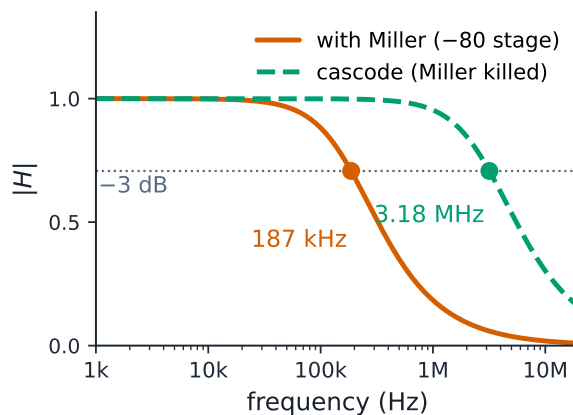
Summary: loop gain $A_{OL}\beta_{fb}$ is the truth meter for the golden rules; error = $1/(1 + A_{OL}\beta_{fb})$; GBW is a hyperbola – closed-loop gain times bandwidth is conserved until the corner, where the rules die.

Frequency response of amplifiers

Every amplifier is a band-pass: **coupling capacitors** set the low corner $f_L = 1/(2\pi R_{eq}C)$ per stage (R_{eq} = what the capacitor sees, sources zeroed), and at the high end **Miller capacitance** plus internal poles take over. The Miller derivation: a capacitor C from output to input of an inverting stage with gain $-A$ carries $i = C d(v_{in} - v_o)/dt = C(1 + A) dv_{in}/dt$ – the input node behaves as if it saw $C_M = C(1 + A)$ to ground. The **dominant pole** approximation: one pole does most of the rolling, $f_H \approx 1/(2\pi R_{eq}C_{eq})$.



what it costs (and the cascode cure: 17×)



The Miller multiplication and the bandwidth it costs; the cascode reclaims 17×

Worked example 1 (the full band-pass, both corners). The unit-5.5 CE stage: the coupling capacitor sees $R_{eq} = R_B \parallel r_\pi = 10.2\text{k} \parallel 2.6\text{k} = 2.08\text{ k}\Omega$, so a $10\text{ }\mu\text{F}$ coupling gives $f_L = 1/(2\pi \times 2.08\text{k} \times 10\mu) = 7.7\text{ Hz}$. High end: $C_{gb} = 5\text{ pF}$ between base and collector where the stage gain is -80 : $C_M = 5\text{p} \times 81 = 405\text{ pF}$, plus 20 pF of stray $\rightarrow f_H = 1/(2\pi \times 2\text{k} \times 425\text{p}) = 187\text{ kHz}$. The stage passes 7.7 Hz to 187 kHz at gain -80 . Checks: the coupling cap sees the *parallel* combination (sources zeroed), not the sum – the classic f_L slip; and the -80 inside the Miller factor is the mid-band gain, already falling near f_H – the dominant-pole answer is optimistic by a few percent, the honest reading.

Worked example 2 (the cascode and the cascade, escalated). A cascode holds the collector nearly constant, killing the gain *across* the 5 pF : $f_H = 1/(2\pi \times 2\text{k} \times 25\text{p}) = 3.18\text{ MHz} - 17\times$ for one transistor: Miller explains the disease and the cure. Cascade instead: two identical 187 kHz stages in series are each 3 dB down there, so the pair is 6 dB down – the overall -3 dB point sits at $187 \times \sqrt{2^{1/2} - 1} = 120\text{ kHz}$. A multistage amplifier pays for its gain twice – once in Miller, once in cascade.

Common mistakes. Summing instead of paralleling resistances when finding what the coupling capacitor sees; reporting the per-stage corner as the system corner (the cascade shrinks it by $\sqrt{2^{1/n} - 1}$).

Summary: f_L from coupling caps against zeroed-source resistance; Miller multiplies by $(1 + |A|)$; the cascode removes it; cascades shrink corners by $\sqrt{2^{1/n} - 1}$.