

University Computer Science

Name: _____ Score: _____

1. A process waiting for disk I/O is –
 - ☐ running
 - ☐ ready
 - ☐ terminated
 - ☐ blocked
2. For the course set (7, 4, 1, 4 at time 0), the policy with the LOWEST average turnaround is –
 - ☐ round robin $q=2$
 - ☐ a tie
 - ☐ FCFS
 - ☐ SJF
3. Two threads each add 1 to counter = 5 with read-then-write. The unlocked interleaving R1 R2 W1 W2 leaves –
 - ☐ 6
 - ☐ 5
 - ☐ 7
 - ☐ 10
4. 16-bit virtual addresses with 256-byte pages give – virtual pages
 - ☐ 16
 - ☐ 64
 - ☐ 256
 - ☐ 1024
5. With 1 KiB blocks, 4 direct pointers and one 256-pointer indirect block, the max file is –
 - ☐ 1 MiB
 - ☐ 260 KiB
 - ☐ 4 KiB
 - ☐ 256 KiB
6. User code reaches kernel services only through –
 - ☐ the TLB

- ☐ direct device access
 - ☐ system calls
 - ☐ the page table
7. Switching threads is cheaper than switching processes because threads –
- ☐ skip the registers
 - ☐ run slower
 - ☐ skip the address space
 - ☐ need no scheduler
8. Under FCFS the set finishes at –
- ☐ 1, 5, 9, 16
 - ☐ 16, 12, 11, 7
 - ☐ 7, 11, 12, 16
 - ☐ 5, 11, 13, 16
9. A spinning lock burns CPU; a mutex queue avoids it by –
- ☐ sleeping the waiter
 - ☐ disabling the clock
 - ☐ ignoring the lock
 - ☐ sharing the lock
10. With VPN 2 mapped to frame 5, address 0x0204 translates to –
- ☐ 0x0504
 - ☐ 0x5204
 - ☐ 0x0025
 - ☐ 0x0205

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1. **blocked**

Blocked waits on a device; ready waits only for the CPU.

2. **SJF**

SJF averages 7.75 against FCFS 11.5 and RR 11.25.

3. **6**

Both reads see 5; both writes store 6 – one increment lost.

4. **256**

8-bit VPN after the 8-bit offset: 2 to the 8th is 256 pages.

5. **260 KiB**

$(4 + 256) \times 1 \text{ KiB} = 260 \text{ KiB}$.

6. **system calls**

The mode bit walls the rings; syscalls are the only doors.

7. **skip the address space**

Threads share the address space, so the switch skips it – only stacks and registers move.

8. **7, 11, 12, 16**

First-come first-served: cumulative bursts 7, 11, 12, 16.

9. **sleeping the waiter**

The blocked waiter sleeps in the OS queue instead of spinning.

10. **0x0504**

frame $\times$ 256 + offset: $5 \times 256 + 4 = 0x0504$.