4.6 Testing and design quality

Name: _____ Class: _____ Date: _____ **Total: 24 marks**

KEY WORDS unit tests • coupling

Objective

Organise unit tests around behaviour, and refactor safely under green tests.

1 Key knowledge and worked examples

■ Arrange, act, assert

One test pins one behaviour: arrange the objects, act with one call, assert the observable outcome ✓. For renewal: within limit $20 + 7 = 27$; at the limit raises with state unchanged; wrong owner raises – three tests, three promises ✓.

■ Worked example: the grid shows the hole

Behaviours down, tests across: each pinned cell is a promise, and the empty cell is the next test to write ✓. Behaviour names survive renames; method names break on every rename and survive every behaviour change ✓.

2 Practice

2.1 A behaviour reads: returning an already-returned copy raises. Write the test's name. [3]

2.2 State which survives a method rename: a behaviour-named test or a method-named test. [3]

2.3 Fines leave `Loan` for a `FineCalculator`. Name the principle and what it gives each class. [3]

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3 Exam-style questions

3.1 A renewal function refuses day counts above 30 and leaves state unchanged when it refuses.

Write three unit tests covering: a within-limit renewal from 20 by 7; an at-limit refusal from 20 by 11; and the state after the refusal. Each test arranges, acts and asserts, and none touches private internals. State what each assert pins and why the tests share no mutable state. [8]

3.2 The fine calculation moves out of `Loan` into a `FineCalculator` class at 0.50 per day late.

State what the three renewal tests do through the move and what that proves. Name the principle the move follows. State what happened to coupling and to cohesion, and why asserting private internals in tests would have broken this refactor. [7]

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