program	statement	console
case-sensitive	comment	style
indent	camelCase	variable

The output area where console.log displays values and messages while a program runs.	A unit of program instruction, such as an assignment, method call, selection or loop; not every kind ends with a semicolon.	A set of instructions specifying operations for a computer to carry out.
Conventions for formatting and naming code so that people can read it consistently.	Explanatory text in source code or markup that does not execute as a program instruction.	Distinguishing uppercase from lowercase letters in names, so name and Name can identify different bindings.
A named binding used to refer to a value; let permits reassignment, while const prevents it.	A naming style that starts with a lowercase word and capitalises each following word, as in firstName.	Add space at the start of a code line to show its nesting within a block.

assign	operator	remainder
random	type	convert
string	character	index

The amount left after division into equal whole groups, or the residual expression after algebraic division.	Symbols or keywords specifying operations to perform on values or expressions.	Store a value through a writable variable or property, using the assignment operator.
Produce a value in another representation or type, such as Number(”5”) producing the number 5.	A classification of a JavaScript value, such as number, string, Boolean, object or function.	Describing outcomes governed by chance rather than being individually predictable with certainty.
A zero-based position; JavaScript string indexing counts UTF-16 code units.	A text unit such as a letter, digit, punctuation mark or other symbol.	A sequence of characters treated as a single data value.

immutable	concatenation	method
template literal	expression	Boolean
comparison	logical operator	block

A function accessed as a property of a value or object, such as a string's toUpperCase method.	Joining sequences, such as strings, end to end.	Unable to have its value or state changed after creation.
A logical value that is either true or false.	A combination of values, variables and operators representing a quantity or a value to be evaluated.	A string form written with backticks that can include evaluated expressions in dollar-brace placeholders.
A group of statements enclosed in curly braces, often used as the body of a selection, loop or function.	An operator such as &&, || or ! used to combine or negate tests; && and || return selected operand values.	An expression comparing values and yielding true or false under JavaScript's comparison rules.

condition	branch	loop
iteration	accumulator	infinite loop
function	call	parameter

A structure that repeats a sequence of instructions.	One possible path through a selection structure, such as an if or else body.	An expression tested to choose control flow; JavaScript treats its value as truthy or falsy.
A loop that continues indefinitely because its stopping condition is never reached or no stopping condition is provided.	A variable holding a running result, such as the sum collected as a loop visits values.	One execution of a loop body.
A named place in a function's definition that receives an argument value when the function is called.	Invoke a callable value with an argument list in parentheses so that its code executes.	A callable piece of code that can receive arguments and return a value; it need not have an explicit name.

argument	arrow function	scope
local variable	array	element
object	property	key

The region of a program in which a particular name or binding can be accessed.	A shorter way to write a function.	Values or references supplied to a function or procedure when it is called.
An item stored at an indexed position in an array.	An indexed collection of elements arranged in one or more dimensions.	A variable whose name is accessible only within a particular function, block or other limited scope.
A value used to identify or look up an associated item, such as a key in a dictionary or database.	A named part of an object that stores a value or provides access to one.	A collection of properties addressed by string or symbol keys, such as a pupil record.

record	counter	error
spelling mistake	logic error	input

A problem represented by an error value or exception; a catch block can handle a thrown error.	A device or variable that records how many events or items have occurred.	A stored collection of information about an item, person or event.
A value, signal or resource supplied to a function, program, device or process.	A mistake in an algorithm or program that produces an incorrect result despite valid syntax.	A mistyped word or identifier; using an undefined variable name can raise a ReferenceError.