

Algorithm Design

IGCSE Computer Science • Topic 7

IGCSE Computer Science



Algorithm Design

What we will cover

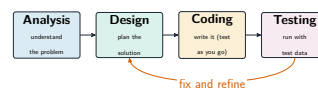
- 1 The development life cycle
- 2 Design tools
- 3 Algorithms & IPO
- 4 Validation
- 5 Trace tables
- 6 Search & sort

1 Designing

Algorithm Design

↳ Designing

The development life cycle



- **abstraction** 抽象 – keep only the important details and ignore the rest;
- **decomposition** 分解 – break a big problem into smaller, easier parts.

Algorithm Design

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Three design tools

structure diagram
the parts of a system
and how they fit

flowchart 流程图
boxes and arrows for
the steps in order

pseudocode 伪代码
steps in simple,
code-like English

None is a real language – they **plan** the solution before any code is written.

Algorithm Design

↳ Designing

Algorithms: input, process, output



An **algorithm** 算法 is an ordered set of steps that solves a problem. Every one splits into:

input → **process** → **output**

"Average of three marks": **input** the marks, **process** add and divide by 3, **output** the average. Name all three in an exam answer.

2 Checking

Algorithm Design
└ Checking

Validation checks

range 范围 – between a low and high value

length 长度 – allowed number of characters

type 类型 – the right kind (number, not letters)

presence 存在性 – something was entered

format 格式 – the right pattern (dd/mm/yyyy)

Validation checks data is *sensible*; *verification* (visual or double-entry) checks it was *copied right*.

Algorithm Design
└ Checking

Worked example – a trace table

Trace with input $n = 5$. What does it output?

```
total <- 0
FOR i <- 1 TO n
  total <- total + i
NEXT i
OUTPUT total
```

i	total	OUT
1	1	
2	3	
3	6	
4	10	
5	15	15

It sums 1 to n : output 15. Fill *one row per pass* – never run the loop in your head.

3 Search and sort

Algorithm Design
└ Search and sort

Linear search and bubble sort

search for 5: check each item in turn (left to right)

4	9	2	7	5	1	8	3
---	---	---	---	---	---	---	---

≠ 5 ≠ 5 ≠ 5 ≠ 5 = 5 found

linear search – check each in turn

compare the pair 5 and 2: $5 > 2$, so swap them

before

5	2	8	1
---	---	---	---

after

2	5	8	1
---	---	---	---

then repeat for each pair, until no swaps are needed

- **linear search** 线性查找: check every item until found
- **bubble sort** 冒泡排序: compare neighbours, swap, repeat until no swaps

Linear search works on *any* list; bubble sort finishes when a whole pass makes *no* swaps.

4 Recap

Topic 7 – key takeaways

1 Design

abstraction + decomposition; 3 design tools

2 IPO

every algorithm: input, process, output

3 Check

validation = sensible; verification = copied right

4 Trace

one row per pass to see what code does

Check yourself

- 1 What are the three parts of every algorithm?
- 2 Range check or type check for “age 0–120”?
- 3 Validation or verification: double entry?
- 4 When does a bubble sort stop?



Answers 1. input, process, output 2. range 3. verification 4. when a pass makes no swaps