

3.2 Input and output devices

Name: _____ Class: _____ Date: _____

Total: 27 marks

KEY WORDS input and output devices 输入输出设备 • barcode scanner 条形码扫描器
• speaker 扬声器 • touch screen 触摸屏 • actuator 执行器

Objective

Build the skills to answer exam questions on **input and output devices** 输入输出设备 — how common devices work and choosing a suitable device.

You must be able to:

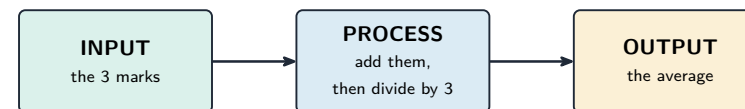
- describe how input devices (scanner, sensor, touch screen) work
- describe how output devices (printers, actuator, speaker) work
- choose a suitable device for a task

1 Worked examples

■ Input and output



Input sends data in; output sends data out to the user



Input devices feed the processor, which drives output devices

- **input:** barcode scanner (reads reflected light), sensor (measures a quantity), touch screen.
- **output:** inkjet/laser/3D printer, monitor, speaker, **actuator** (signal → movement).

■ The stages, and where the addresses come from

A **packet** 数据包 has three parts: a **header** (the sender's and receiver's IP addresses, the packet number, and how many packets there are), the **payload** (the piece of the data), and a **trailer** (a way to tell the packet has ended, and an error-checking value such as a checksum).

Packet switching 分组交换, in the order the marks are given:

1. The data is split into equal-sized packets and each is numbered.
2. Each packet is sent separately and routers choose the route for each one, using the shortest or least congested path available at that moment.
3. Packets may take different routes and arrive out of order.
4. At the destination they are reassembled into the original order using the packet numbers.
5. Any packet that does not arrive is requested again.

Why it is used: there is no need to reserve a whole line for the transfer; if one route is busy or broken, packets take another; and many transfers share the same network. The drawback is that packets can be delayed or lost, which matters for real-time video or voice, and reassembly takes time.

Worked example. A 2 MB file is split into 2 KB packets. How many packets are needed, and what happens if packet 47 does not arrive? $2\text{ MB} = 2048\text{ KB}$, so $2048 \div 2 = 1024$ packets. If packet 47 is missing, the receiver notices the gap in the numbering and asks the sender to transmit that packet again; the rest of the file does not need resending.

2 Practice

2.1 State whether a sensor is an input or an output device.

[1]

2.2 State what an actuator does. [1]

2.3 Identify the three parts of a packet. [3]

2.4 Identify two pieces of information stored in a packet header. [2]

2.5 Explain why packets may arrive out of order. [2]

3 Exam-style questions

3.1 Which is an output device? [1]

- | | |
|---|---|
| A | B |
| C | D |
- A** keyboard
B microphone
C speaker
D barcode scanner

3.2 A supermarket uses a barcode scanner at the checkout.

(a) Describe how a barcode scanner inputs data. [2]

(b) Name a suitable output device to print a paper receipt, and say why. [2]

3.3 A user downloads a 6 MB file. It is sent using packet switching in packets of 3 KB.

(a) Calculate the number of packets needed. [2]

(b) Identify the three parts of a packet and state what each contains. [3]

(c) Describe how the packets travel from the server to the user's computer. [4]

(d) Explain what happens if one packet fails to arrive. [2]

(e) Give one situation in which packet switching is a poor choice, and explain why. [2]
