

Value, Light, and Form

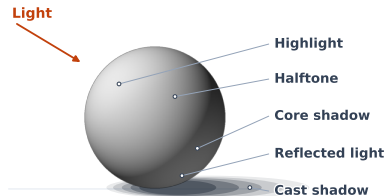
AP Drawing ■ Topic 2

AP Drawing



What we will cover

- 1 The value scale
- 2 Light logic
- 3 Rendering form
- 4 Chiaroscuro
- 5 Tonal composition & notan
- 6 Toned grounds & subtractive drawing



1

Value

The value scale – the backbone of drawing

Value 明度 is lightness and darkness. We see form as **light** before we see colour.

- a **value scale** 明度阶 runs white → greys → black
- **high-key** 高调 feels airy; **low-key** 低调 feels heavy and dramatic
- **local value** 固有明度 is the surface's own lightness – **keep it separate** from the lighting



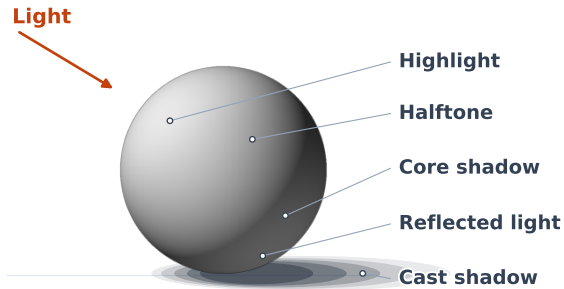
a 9-step scale – the classic control exercise

Most beginners draw **too light** and use **too narrow** a range. **Squint** 眯眼 at the subject – it removes detail and shows the big value shapes.

Light logic – one source, six zones

One light source creates a **predictable** pattern. Learn it, and **any** form becomes drawable.

The **core shadow** 明暗交界线 is the darkest band **on the form**, where the surface turns fully away from the light.



*highlight, light, halftone, core shadow, reflected light,
cast shadow*

Reading the shadows

Reflected light 反光 bounces back into the shadow side
– but it is **always darker** than any lit halftone

The **cast shadow** 投影 is **darkest and sharpest** where it meets the object
– then softer and lighter further away

Hard edges mean a **sharp turn** or a cast shadow

Soft edges mean a **gradual turn**

Getting the **core shadow** and **reflected light** right is what separates students who understand light logic from students who copy photos.

2

Rendering

Rendering form

Rendering 塑造 builds smooth, believable volume.

- every subject simplifies into **basic forms** 基本形体: sphere, cylinder, cube, cone – **render those first**
- work dark-to-light **consistently**; jumping around destroys the value structure
- a **blending stump** 擦笔 smooths values – but **preserved marks** often read stronger than over-blending

Keep the **lit side** and the **shadow side** clearly separated. Form collapses when halftones creep into the shadow.

A drawing of **white objects** (eggs, cups, cloth) is the classic test: **all** the value comes from light alone – no local colour to hide behind.

Chiaroscuro and high contrast

Chiaroscuro 明暗对照法 uses strong contrast for drama – the language of Caravaggio and Rembrandt.

- a single strong light against deep shadow **pushes the subject forward**
- **tenebrism** 暗色调主义 is extreme chiaroscuro
- charcoal and ink wash reach **rich darks** quickly

Save the strongest contrast for the **focal point** 视觉焦点.



*Tonal drawing:
value models form under one light*

3

Notan & toned grounds

Notan – the design of light and dark

Notan 明暗构成 is the design of light and dark **shapes**. A drawing works or fails at **thumbnail size**, before any detail exists.

Reduce the scene to **2–3 flat values**. If the pattern still reads, the composition is strong.

Connected values



one linked shape: reads clearly

Scattered values



many separate spots: reads as noise

connected shapes read; scattered spots are noise

Thumbnails 小稿 (5–8 cm) test several value plans in minutes. Place the **darkest dark** against the **lightest light** at the focal point.

Toned grounds and subtractive drawing

A **toned ground** 有色底 lets you draw in **both directions**: darker with media, lighter with an eraser.

- cover the paper with an even tone, then **lift out** 提白 the lights
- **subtractive drawing** 减法素描 treats the eraser as a **drawing tool**
- a **kneaded eraser** 可塑橡皮 moulds to any shape; a hard eraser cuts **crisp** lights

The mid-tone start **forces value decisions early** – nothing can hide behind white paper.

This process is visible **experimentation** 实验 with materials – **exactly** what the CED asks you to document.

Worked example – why a white-object study scores

Include one white-object study in your practice images

Eggs, cups, folded cloth – all white. There is **no local colour to hide behind**, so every value in the drawing comes **only** from light. That makes it **unmistakable visual evidence** of the *light and shade* skill the rubric names.

Photograph dark drawings **carefully**: charcoal darks crush to a black mush in bad light. Recheck the value range **on screen** before submitting.

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Recap

Topic 2 – key takeaways

1

Full range

a confident black-to-white range
is a score signal

2

Light logic

six zones; reflected light is darker
than any lit halftone

3

Rendering

simplify to basic forms; keep light
and shadow separated

4

Notan

design 2-3 connected value shapes
at thumbnail size first

Check yourself

- 1 Can reflected light ever be lighter than a lit halftone?
- 2 Where is a cast shadow darkest and sharpest?
- 3 What does squinting help you see?
- 4 Why is a white-object study strong evidence?

Connected values



one linked shape: reads clearly

Scattered values



many separate spots: reads as noise

Answers 1. no – never 2. where it meets the object 3. the big value shapes 4. all its value comes from light alone