

6.6 Developing Ideas Over Time

Name: _____ Class: _____ Date: _____ **Total: 11 marks**

KEY WORDS development 发展 • variable 变量 • motif 母题 • scale 尺度 • practice 练习

Objective

Show **development** 发展 — visible growth of an inquiry over time.

You must be able to:

- sequence works so growth reads image to image
- move a **variable** 变量 or vary a **motif** 母题
- document mid-course turns
- make the last work impossible as the first

1 Worked examples

Study these first. Each one shows the method for a task used later.

■ **Visible growth**

Development is the furthering of an inquiry through exploration — sequence works so the growth reads.

■ **Development moves**

Change scale or viewpoint, combine earlier works, or push one variable to its extreme.

■ **Not repetition**

Fifteen near-identical drawings show repetition, not development.

2 Practice

2.1 The rubric rewards development, meaning the works show [1]

- **A** repetition
- **B** growth over time
- **C** identical skill
- **D** more colour

2.2 Why is a set of 15 near-identical skilful drawings a problem? [2]

2.3 Name two genuine development moves. [1]

3 Studio & portfolio tasks

3.1 Storyboard the **development** of one inquiry across time.

(a) Draw a first work and a much later work that could not have been the first. [3]

(b) Label the variable(s) you moved between them. [2]

3.2

() Take one motif and show three variations (scale, viewpoint, medium). [2]

Solutions

2.1 B. development = visible growth of the inquiry.

2.2 it shows repetition, not development; the rubric scores development, so each work should move a variable.

2.3 any two of: change scale, change viewpoint, combine works, push a variable to its extreme.

3.1 a clear early and late state; genuine growth, not repetition; the late work impossible as the first; labelled variables.

3.2 one recognisable motif; three genuinely different variations.