

# 6 Skills, craft, and development – Part 2

Name: \_\_\_\_\_ Class: \_\_\_\_\_ Date: \_\_\_\_\_

## Vocabulary

*Write each word three times.*

**English**

**Write it 3 times** (English)

drawing skills

Craft

Development

variable

## Recall

- You can tell a carefully finished drawing from a rushed one.
- You have seen a crumpled or stained page look worse than a clean one.
- You can see when someone's work has improved over a year.

## New ideas

Read these first. Each idea has a short worked example. Then do the Practice below.

### ■ 1 Demonstrating drawing skills

The rubric names six **drawing skills** : mark-making, line, surface, space, light and shade, and composition. Each should appear strongly somewhere.

*Worked example.* A self-portrait by a window shows line, light and shade, space, and composition all at once.

## ■ 2 Craft

**Craft** is physical care: clean edges, controlled smudging, flat paper. A finished drawing is judged as a made object.

*Worked example.* The same drawing scores lower if it is photographed with a coffee ring and a torn corner.

## ■ 3 Development

**Development** is visible growth of an inquiry. Move a **variable** – scale, viewpoint, medium – so the last work could not have been the first.

*Worked example.* An investigation into solitude starts with a figure in a big room and ends with only the empty space around an absent figure.

**Watch out:** Fifteen skilful but near-identical drawings show repetition, not development. Every new work should change at least one thing a viewer can name.

## Practice

2.1 Name three of the six drawing skills. [2]

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2.2 Why can one drawing show several skills at once? [2]

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2.3 What does 'craft' mean for a finished drawing? [2]

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2.4 What is development in a Sustained Investigation? [2]

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2.5 Name two ways to develop an idea (move a variable). [2]

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