

Solutions

Each answer shows the steps, then the **result**.

2.1

- a reference to the object

2.2

- the original object is changed too

2.3

- a primitive is passed by value (a copy), so changes do not affect the original; an object reference lets the method change the actual object

3.1 B

3.2 B

3.3

(a)

- yes

(b)

- a reference to the array

(c)

- no