

# 1.5 Texture

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Name: \_\_\_\_\_ Class: \_\_\_\_\_ Date: \_\_\_\_\_

**Total: 11 marks**

## Objective

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Build the skills to create **texture** 肌理—real and implied.

**You must be able to:**

- distinguish **actual texture** 实际肌理 from **implied texture** 模拟肌理
- create implied texture with mark-making
- use texture to add interest and realism
- explain how texture can create a focal point

## 1 Worked examples

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Study these first. Each one shows the method for a task used later.

### ■ Actual vs implied texture

**Actual texture** can be physically felt (thick paint, collage). **Implied texture** only looks tactile —marks that suggest fur, metal, or bark on a flat surface.

### ■ Mark-making

Different marks imply different surfaces: dots for grain, short strokes for fur, smooth blends for glass or skin.

### ■ Texture and emphasis

A patch of strong texture can draw the eye and become a **focal point** against smoother areas.

## 2 Practice

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**2.1** Marks that make a flat drawing look furry create

[1]

- **A** actual texture
  - **B** implied texture
  - **C** negative space
  - **D** a value scale
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**2.2** State the difference between actual and implied texture. [2]

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**2.3** State one way texture can create a focal point. [1]

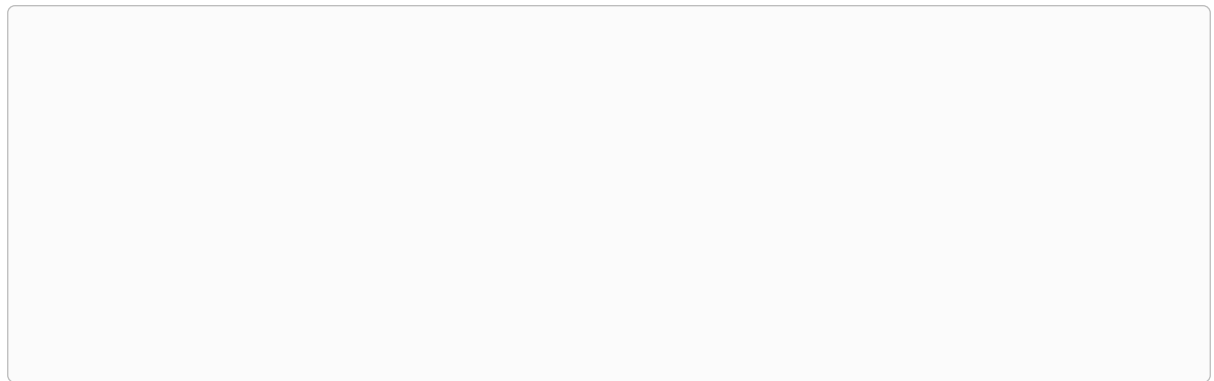
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### 3 Studio & portfolio tasks

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**3.1** Make an **implied-texture sampler**.

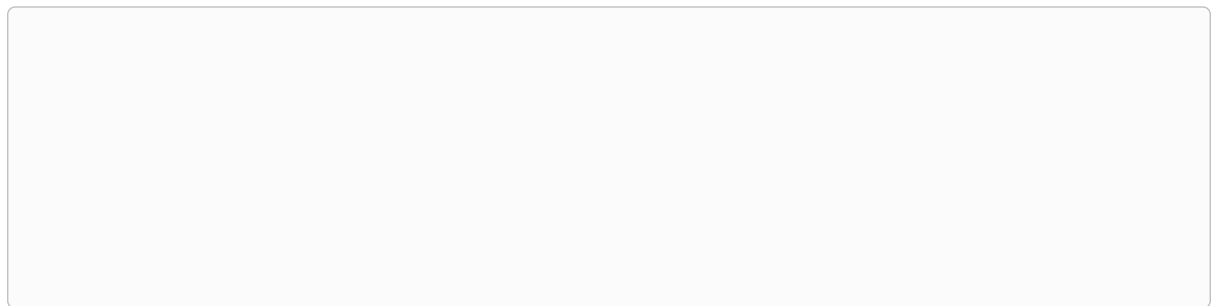
(a) Fill four boxes with marks implying: fur, metal, wood grain, and glass. [4]



**3.2** Plan texture for a portfolio piece.

(a) Name where actual or implied texture will lead the eye. [1]

(b) Thumbnail showing textured vs smooth areas. [2]



### 4 Go further

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- work through the **1.5 Texture** lesson on the **Learn** page;
- read the **Elements of Art** section of the AP 2-D Art and Design handout on the **Know** page.

## Solutions

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**2.1 B.** a tactile look on a flat surface is implied texture.

**2.2** actual texture can be physically felt; implied texture only appears tactile but is flat.

**2.3** a highly textured area contrasts with smooth areas and draws the eye.

**3.1** Look for: each box uses distinct, convincing mark-making matched to the named surface (1 each).

**3.2** Look for: a clear texture focal point identified (1); thumbnail contrasts textured and smooth zones deliberately (2).